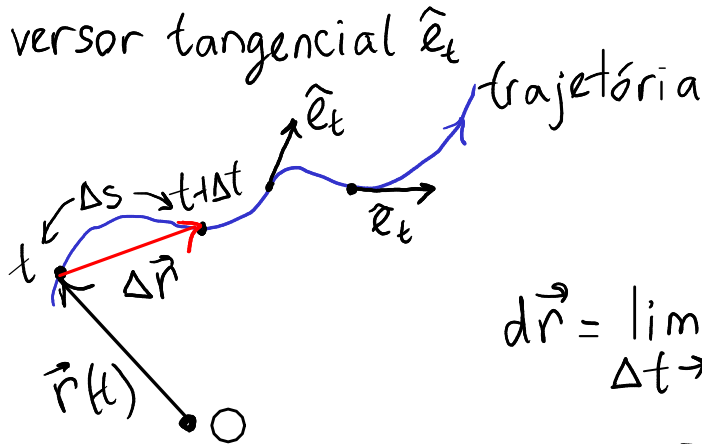


MOVIMENTO CURVILINEO



deslocamento no intervalo $[t, t + \Delta t]$:

$$\Delta \vec{r} = \vec{r}(t + \Delta t) - \vec{r}(t)$$

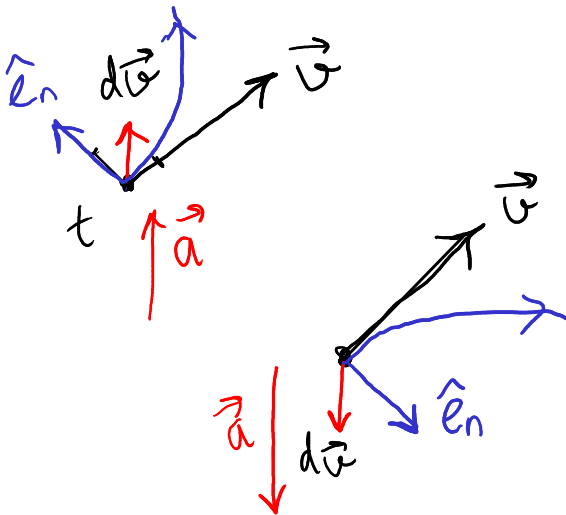
$$d\vec{r} = \lim_{\Delta t \rightarrow 0} \Delta \vec{r} = ds \hat{e}_t$$

$$\Rightarrow \vec{v} = \frac{d\vec{r}}{dt} = \frac{ds}{dt} \hat{e}_t$$

$$\boxed{\vec{v} = v \hat{e}_t}$$

numa trajetória fixa, v pode ser negativa

versor normal \hat{e}_n



$d\vec{v}$ = variações de \vec{v} num intervalo infinitesimal dt :

$$d\vec{v} = \vec{a} dt$$

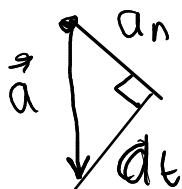
$$\boxed{\vec{a} = a_t \hat{e}_t + a_n \hat{e}_n}$$

↑
aceleração tangencial

←
aceleração normal (> 0)

$$|\vec{v}| = \text{rapidez}$$

- positiva (aumenta) $|\vec{v}|$
- negativa (diminui) $|\vec{v}|$



$$\boxed{|\vec{a}|^2 = a_t^2 + a_n^2}$$

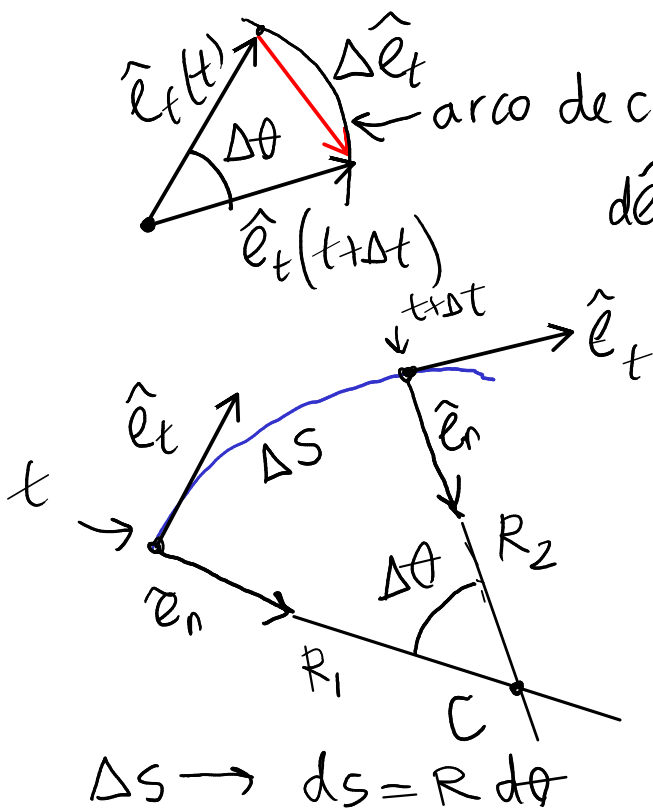
$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d(v\hat{e}_t)}{dt} = \frac{dv}{dt}\hat{e}_t + v \frac{d\hat{e}_t}{dt}$$

Derivada do versor tangencial

$$\hat{e}_t \cdot \hat{e}_t = 1 \Rightarrow \frac{d(\hat{e}_t \cdot \hat{e}_t)}{dt} = 0$$

$$\frac{d\hat{e}_t}{dt} \cdot \hat{e}_t + \hat{e}_t \cdot \frac{d\hat{e}_t}{dt} = 2\hat{e}_t \cdot \frac{d\hat{e}_t}{dt} \Rightarrow \hat{e}_t \cdot \frac{d\hat{e}_t}{dt} = 0$$

$$\begin{cases} \frac{d\hat{e}_t}{dt} = 0 \rightarrow \text{movimento retilíneo } (\vec{a} = v\hat{e}_t) \\ \frac{d\hat{e}_t}{dt} \text{ perpendicular a } \hat{e}_t \rightarrow \text{movimento curvilíneo} \end{cases}$$



arco de circ. com raio 1

$$d\hat{e}_t = \lim_{\Delta t \rightarrow 0} \Delta\hat{e}_t = d\theta \hat{e}_n$$

$$\Delta t \rightarrow 0: R_1 \rightarrow R_2 = R$$

R = raio de curvatura da trajetória

C = centro local da trajetória

$$\Delta s \rightarrow ds = R d\theta$$

$$d\hat{e}_t = \frac{ds}{R} \hat{e}_n \Rightarrow \frac{d\hat{e}_t}{dt} = \frac{\dot{s}}{R} \hat{e}_n = \frac{v}{R} \hat{e}_n$$

$$\boxed{\vec{a} = \dot{v} \hat{e}_t + \frac{v^2}{R} \hat{e}_n}$$

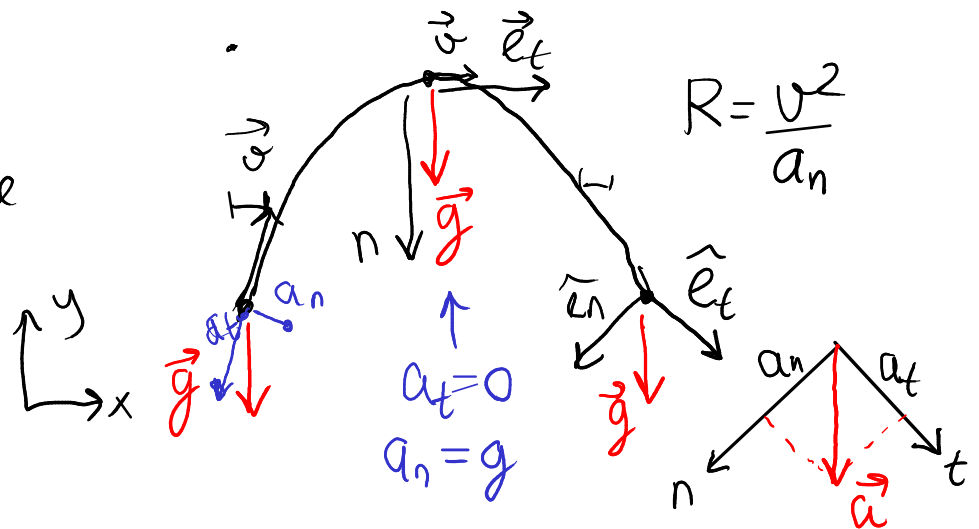
$$a_t = \dot{v}$$

$$a_n = \frac{v^2}{R}$$

Exemplos:

Lançamento de projéteis

$$a_t = \frac{\vec{a} \cdot \vec{v}}{v}$$



$$\vec{v}(t) = v_{0x} \hat{i} + (v_{0y} - gt) \hat{j}$$

$$\left(\vec{a} = -g \hat{j} \rightarrow \vec{v} = \vec{v}_0 - \int_0^t g \hat{j} dt \right)$$

Exemplo 3.1. $\vec{r}(t) = 5t \hat{i} + \frac{3}{2}t^2 \hat{j} + 2(1-t^2) \hat{k}$ (SI)

Determine: (a) $v(t)$ (b) $R(t)$ (c) Δs no intervalo $t \in [0, 1]$

$$(a) \vec{v} = \frac{d\vec{r}}{dt} = 5 \hat{i} + 3t \hat{j} - 4t \hat{k}$$

$$v(t) = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{25 + 9t^2 + 16t^2} = 5 \sqrt{t^2 + 1}$$

$$\textcircled{b} \quad R = \frac{v^2}{a_n} \quad \vec{a} = \frac{d\vec{v}}{dt} = 3\hat{j} - 4\hat{k} \quad |\vec{a}| = \sqrt{9+16} = 5$$

$$a_t = \frac{dv}{dt} = 5 \left(\frac{1}{2} (t^2+1)^{-1/2} \cdot 2t \right) = \frac{5t}{\sqrt{t^2+1}}$$

$$\text{(ou: } a_t = \frac{\vec{a} \cdot \vec{v}}{v} \text{)} \quad a_n = \sqrt{|\vec{a}|^2 - a_t^2}$$

$$a_n = \sqrt{25 - \frac{25t^2}{t^2+1}} = 5 \sqrt{\frac{t^2+1-t^2}{t^2+1}} = \frac{5}{\sqrt{t^2+1}}$$

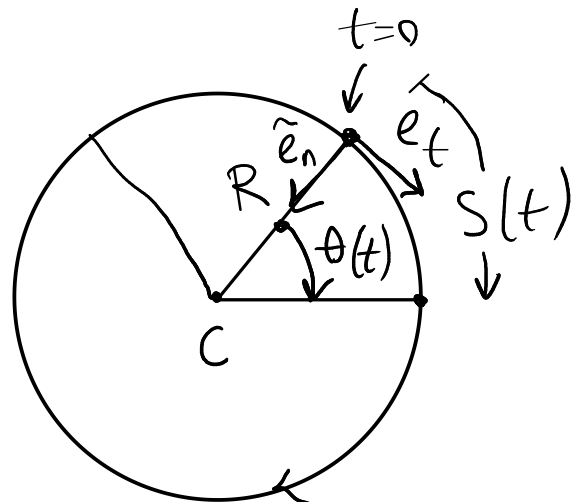
$$R(t) = \frac{25(t^2+1)}{5(t^2+1)^{-1/2}} = 5(t^2+1)^{3/2}$$

$$\textcircled{c} \quad v = \frac{ds}{dt} = 5\sqrt{t^2+1} \quad \int_0^{\Delta s} ds = 5 \int_0^1 \sqrt{t^2+1} dt$$

$$\Delta s \approx 5.739 \text{ m}$$

MOVIMENTO CIRCULAR

$\left\{ \begin{array}{l} \text{centro } C \text{ fixo} \\ R \text{ constante} \end{array} \right.$



$$s(t) = R \theta(t)$$

$$v = \dot{s} = R \dot{\theta}$$

$$v = R \omega$$

$\omega = \dot{\theta}$ = velocidade angular

$$a_t = \dot{v} = R \dot{\omega}$$

$$a_t = R \alpha$$

$\alpha = \dot{\omega}$ = aceleração angular

$$\theta(t): \quad \omega = \dot{\theta}, \quad \alpha = \dot{\omega}, \quad \alpha = \omega \frac{d\omega}{d\theta}$$

equações cinemáticas

$$\left(v = \dot{s}, \quad a_t = \dot{v}, \quad a_t = v \frac{dv}{ds} \right)$$

movimento circular uniforme $\alpha = 0$

$$\Rightarrow \omega = \text{constante}$$

$$\theta(t) = \theta_0 + \omega t \quad \left(\begin{array}{l} \text{aumenta } 2\pi \text{ num} \\ \text{tempo } t = T \end{array} \right)$$

período de rotações: $T \rightarrow \omega T = 2\pi$

$$T = \frac{2\pi}{\omega}$$