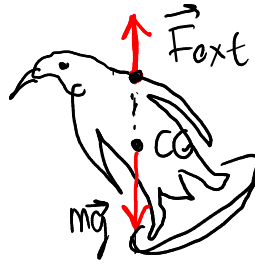


FORÇAS SOBRE CORPOS RÍGIDOS

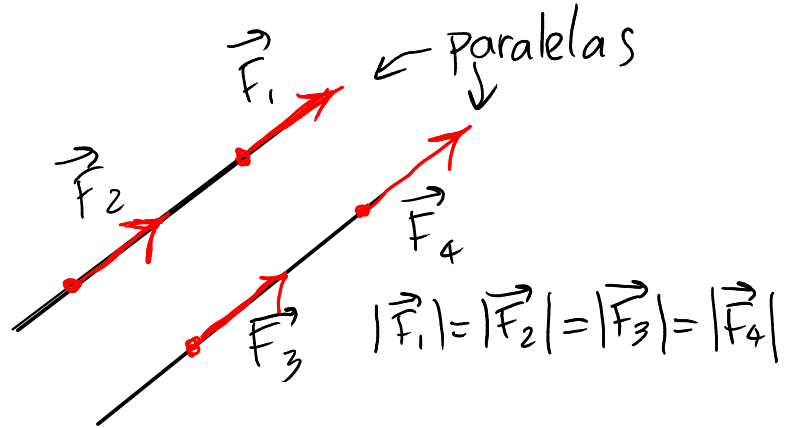
$\vec{F}_{ext.}$ {
 - módulo
 - direção
 - sentido
 + linha de ação



$\vec{F}_{ext} = -mg \Rightarrow$ equilíbrio

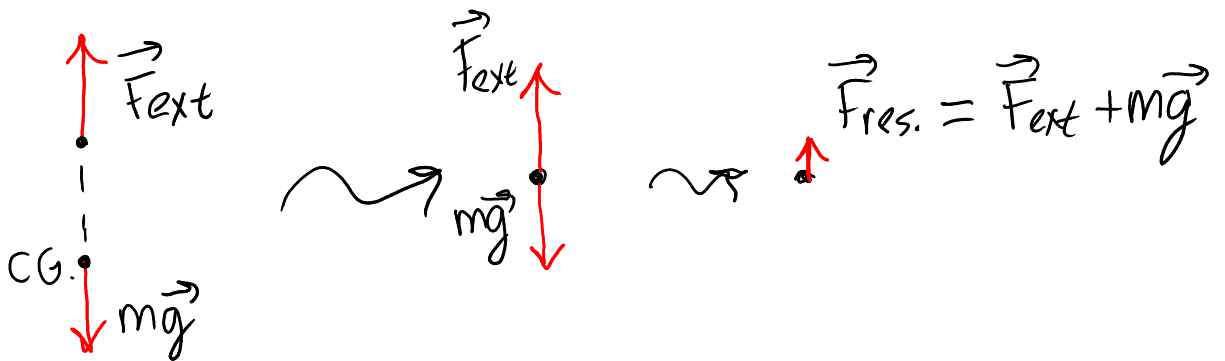
Vetores deslizantes

\vec{F} {
 - módulo
 - direção
 - sentido
 - linha de ação

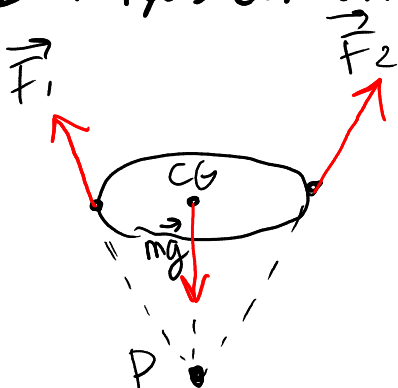


$\vec{F}_1 = \vec{F}_2, \vec{F}_3 = \vec{F}_4, \vec{F}_1 \neq \vec{F}_3$

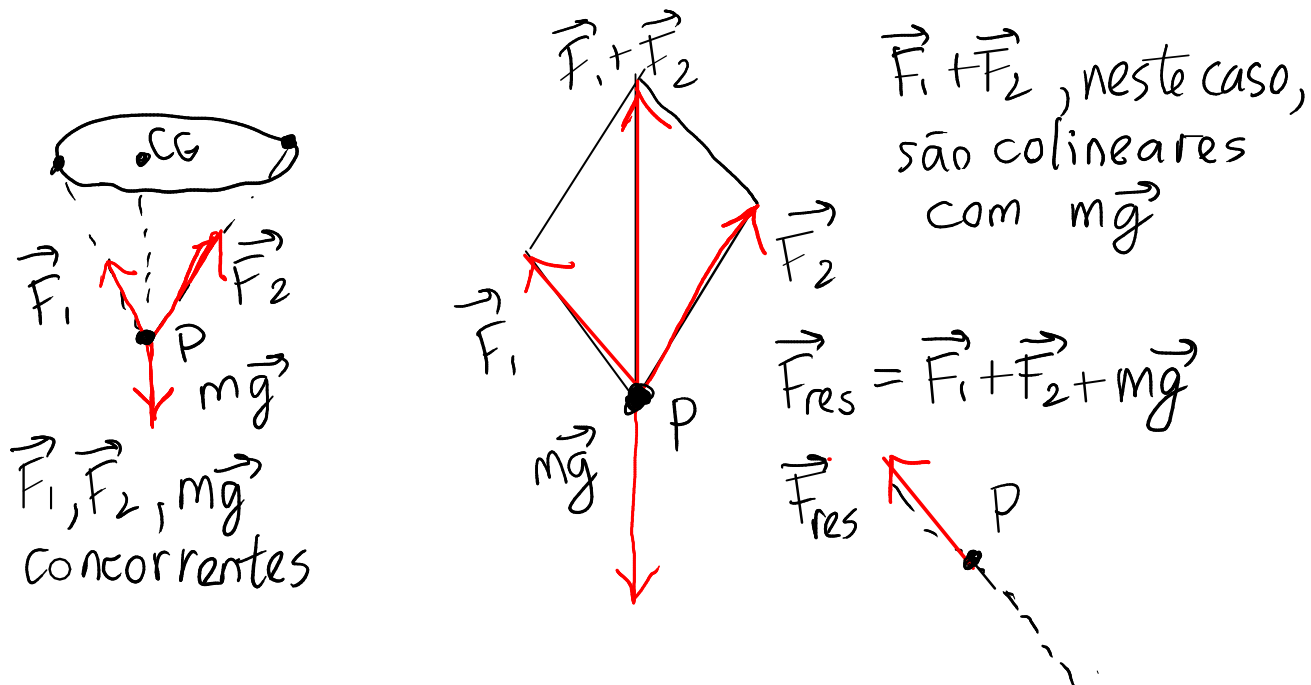
1. Forças colineares (na mesma linha de ação)



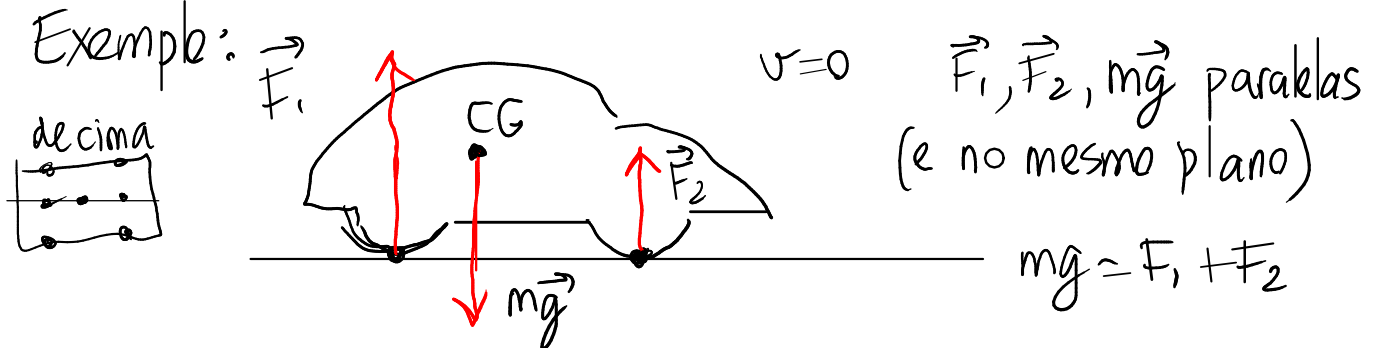
2. Forças concorrentes. linhas de ação com um ponto comum (no mesmo plano)



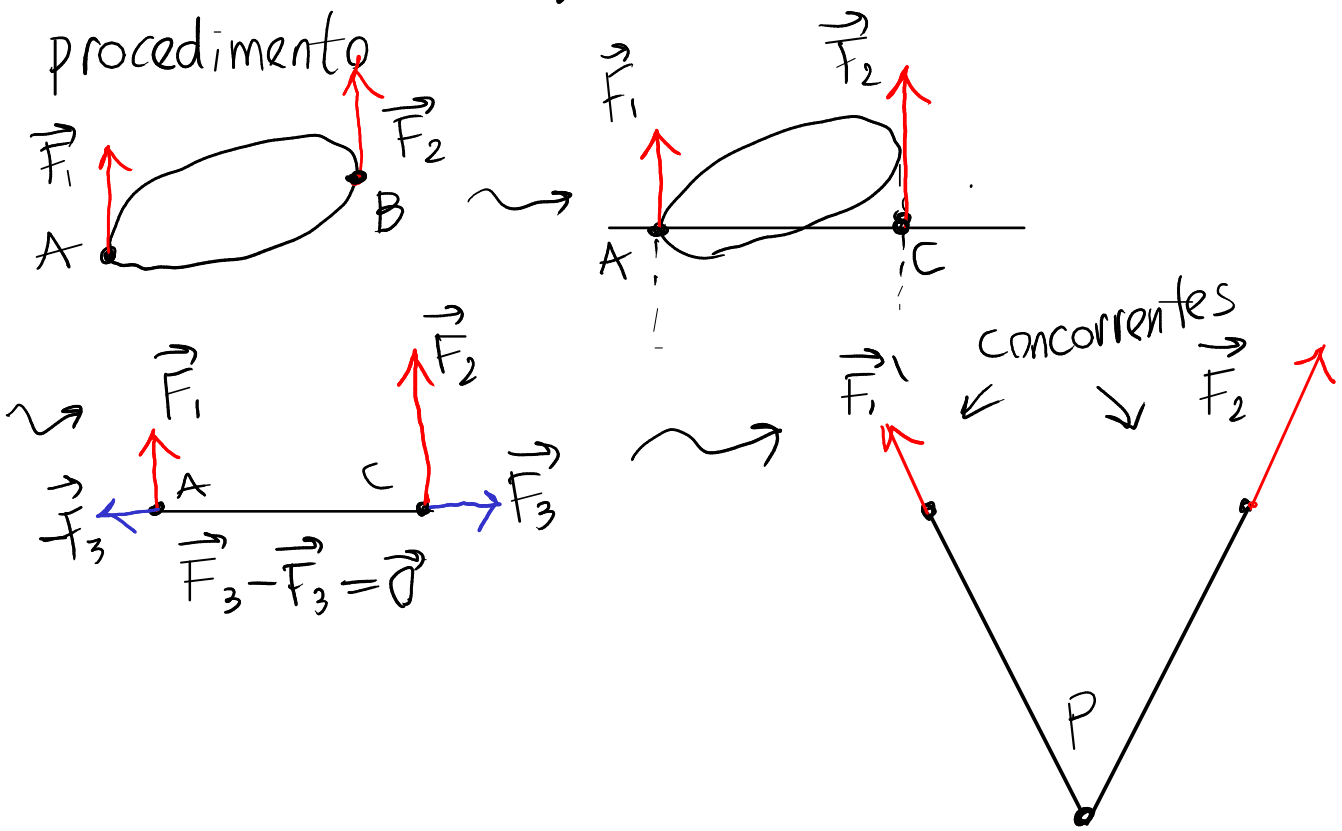
podem ser colocadas nesse ponto comum.

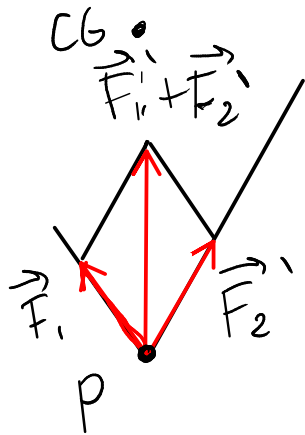


3. Forças paralelas. linhas de ação paralelas



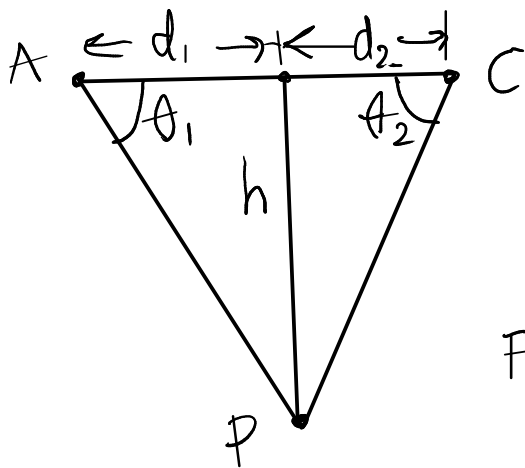
procedimento



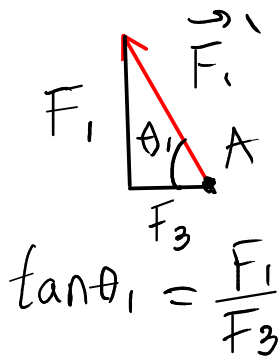


se o carro está em equilíbrio,
 $\vec{F}_1' + \vec{F}_2'$ é colinear com o peso
 e $|\vec{F}_1' + \vec{F}_2'| = |m\vec{g}|$

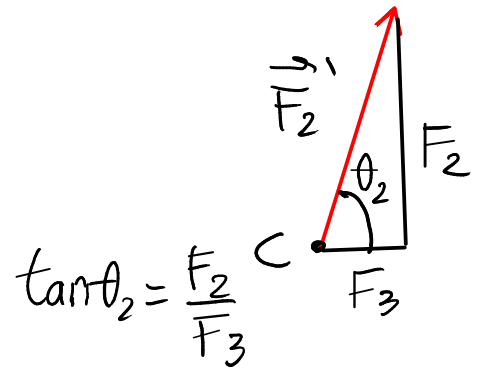
$$\vec{F}_{res} = \vec{F}_1' + \vec{F}_2' = (\vec{F}_1 - \vec{F}_3) + (\vec{F}_2 + \vec{F}_3) = \vec{F}_1 + \vec{F}_2$$



$$h = d_1 \tan \theta_1 = d_2 \tan \theta_2$$



$$\tan \theta_1 = \frac{F_1}{F_3}$$

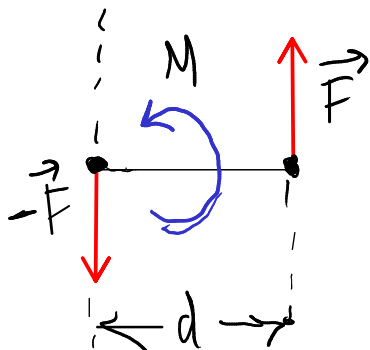


$$\tan \theta_2 = \frac{F_2}{F_3}$$

$$\Rightarrow \frac{F_1}{F_3} d_1 = \frac{F_2}{F_3} d_2 \Rightarrow \boxed{F_1 d_1 = F_2 d_2} \quad d_i = \text{braço de } F_i$$

lei das alavancas

BINÁRIO . duas forças paralelas, com o mesmo módulo e sentidos opostos

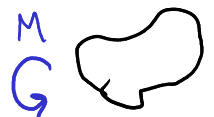


O procedimento anterior falha.

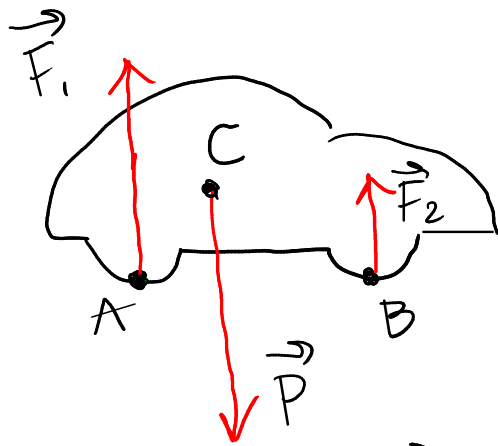
$\vec{F}_{res} = \vec{0}$ não produz deslocamento mas produz rotação.

$M = \text{binário (momento do)}$

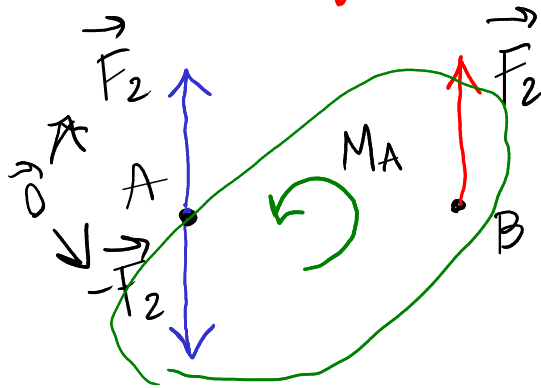
$$\boxed{M = F \cdot d}$$



Soma geral de forças. em qualquer ponto.

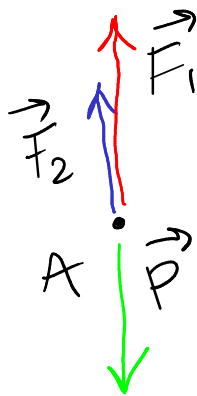
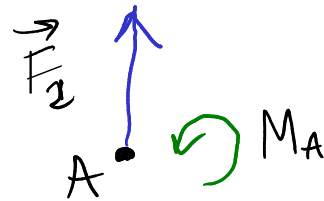


Em A: desloca-se cada uma das forças, que não esteja em A usando o método seguinte:



\vec{F}_2 em B e $-\vec{F}_2$ em A é um binário

$$M_A = F_2 d_{BA}$$



$$M_A = M_A(\vec{F}_2) + M_A(\vec{P})$$

$$M_A = F_2 d_{BA} - P d_{CA}$$

equilíbrio :

$$\begin{cases} \vec{F}_{res} = \vec{0} \\ M_A = 0 \end{cases} \Rightarrow \begin{cases} F_1 + F_2 - mg = 0 \\ F_2 d_{BA} - mg d_{CA} = 0 \end{cases}$$